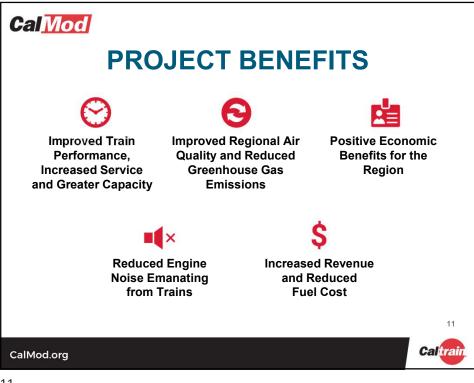
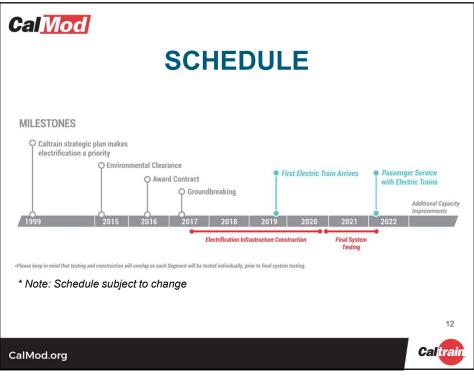


Cal <u>Mo</u>	od			
	SEF	RVICE I	BENEF	ITS
	Metric	Today	PCEP	Benefit
	EXAMPLE: BABY	BULLET TRAIN		
	Retain 5-6 stops	60 minutes	45 minutes	15 minute savings
	Retain SF to SJ 60 minutes	6 stops	13 stops	7 more stops
	EXAMPLE: REDW	OOD CITY STATI	ON	
	Train stops / peak hour	3	5	2 more stops
-	* Note: Prototypi	cal Train and Sch	edule	
CalMod.org				





Cal<u>Mod</u>

ELECTRIC TRAIN

- 2016 Capacity Board Decision (bike to seat ratio, onboard bathrooms, upper doors 'not precluded')
- 2017 Design Finalized with Additional Public Input (exterior design, seat colors, bike storage, ADA restroom)
- 2019 Virtual Reality 360 Tour



FEEDBACK COLLECTION PROCESS

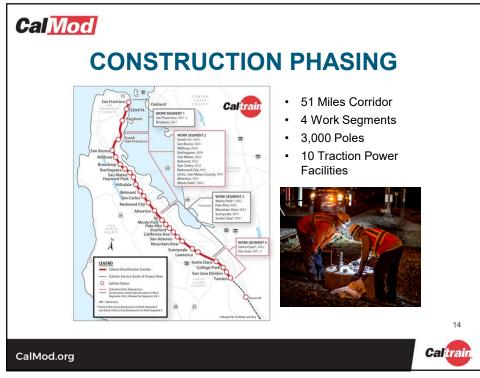


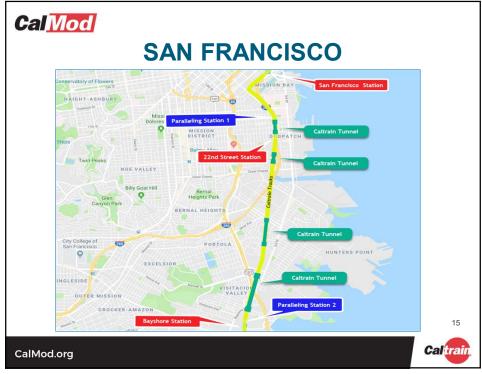
+ BICYCLE ADVISORY COMMITTE (BAC) + BIKE COALITION INPUT + ONLINE BIKE POLL + STATION OUTREACH + RIDER COMMENTS

13

Caltrain

CalMod.org

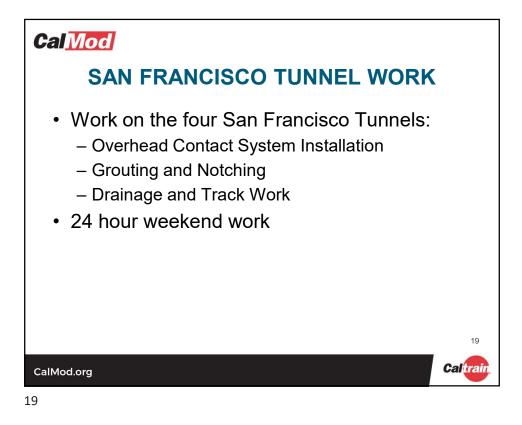


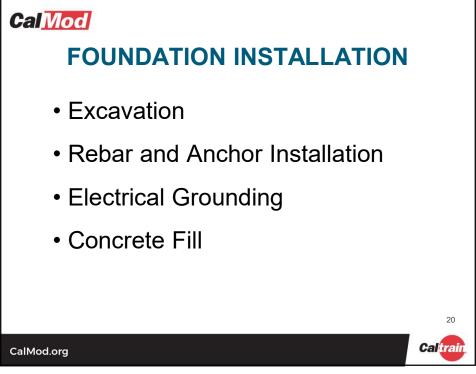


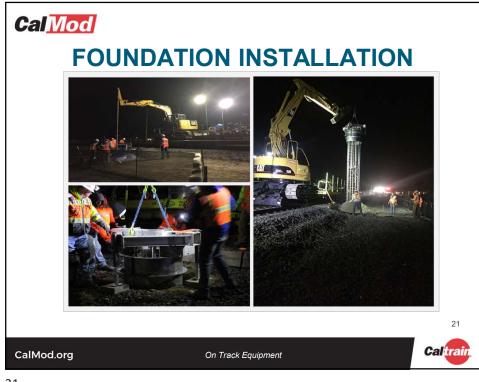
Cal <u>Mod</u>							
FIELD WORK PROGRESSION							
Work Completed	 Utility Survey Geotechnical Investigations Disposal of Soil from Geotechnical Investigations Soil Resistivity Testing Site Surveys Signal Cable Inspections 						
Work In Progress	Tree Pruning/RemovalPotholingTunnel Work						
Future Work	 Foundation Installation Pole Installation Wire Installation Paralleling Station Bridge Barrier Installation 	16					
CalMod.org		Caltrain					

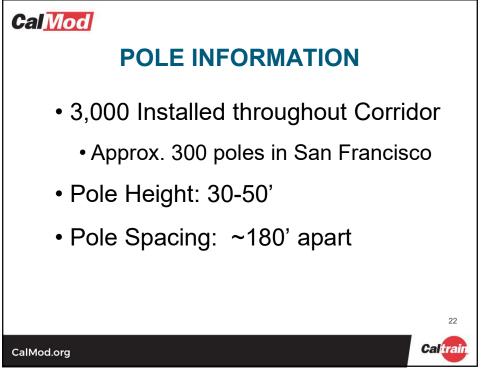
Cal Mod FUTURE CONSTRUCTION San Francisco							
Date		Work Activity	Expected Duration*				
	In Progress	Tree Pruning/Removal	2-3 months				
	In Progress	Potholing	2-3 months				
	In Progress	Tunnel Work	7-8 months				
	Summer 2019	Paralleling Station 1 Construction	4-6 months				
	Late 2019	Foundation Installation	2-3 months				
	Late 2019	Pole/Wire Installation	4-5 months				
	Fall 2019	Paralleling Station 2 Construction	4-6 months				
	Fall 2019	Bridge Barrier Installation	2-3 months	17			
CalMod.org *Expected duration indicates first and last day of activity. Number of actual work days will be fewer.							

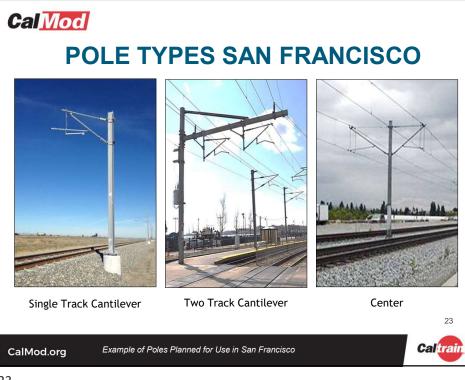




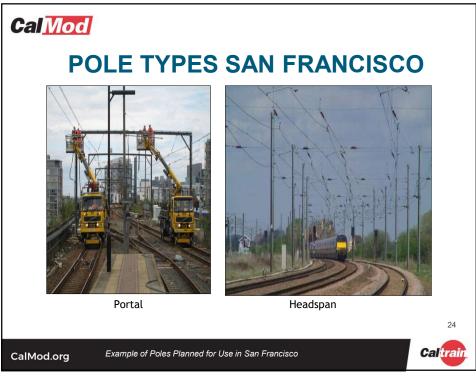


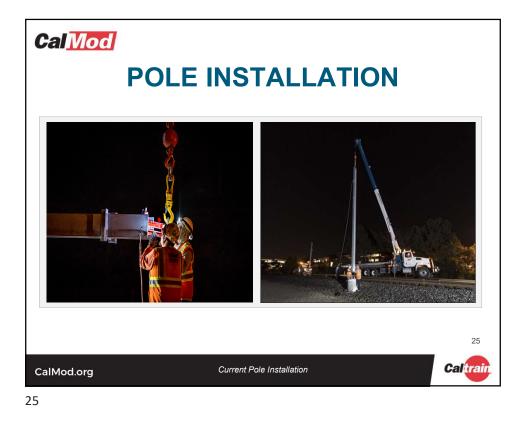






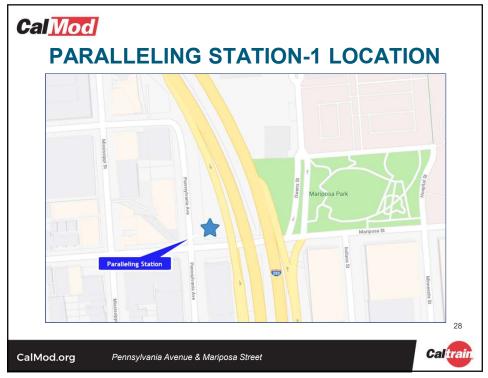




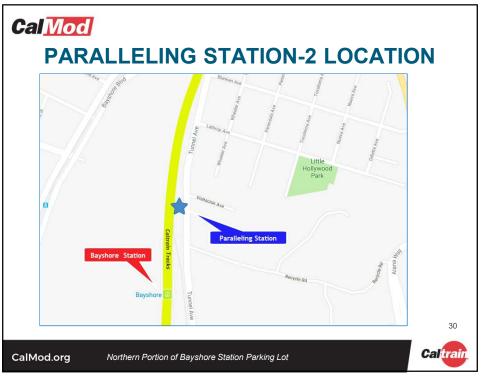






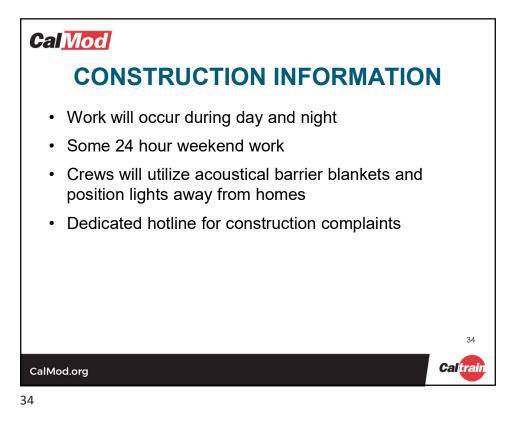


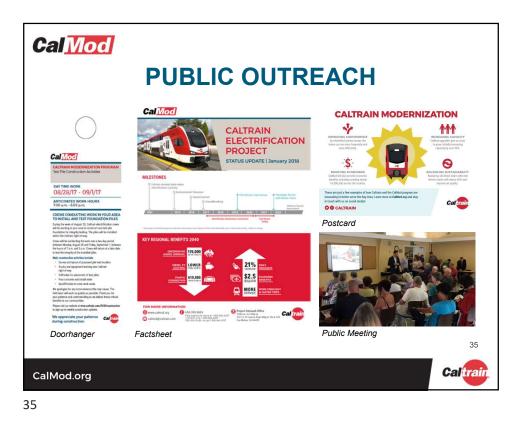












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